

MIAA Middle School Lacrosse

Games will be played using NCAA rules, with the following notes and exceptions:

1. Every effort should be made to comply with field markings and goal specifications. Exceptions will be allowed.
2. Every effort should be made by the home team to supply ball retrievers. If ball retrievers are not supplied, four balls must be placed on each endline.
3. Players do not have to wear the same color helmets, gloves, shorts, or sweatpants.
4. **A game will last 40 minutes, divided into four 10-minute running clock quarters (stop the clock the last minute of each quarter).**
5. **Advancement:** No counts will be used in the offensive or defensive zones.
 - i. **A level games:** NCAA counts will be used in the final two minutes of the 4th quarter.
6. **Stalling:** During the last two minutes of the game, the winning team must keep the ball in its offensive box area, following standard NFHS high school rules.
7. Horns (substitutions) will be allowed on the end lines.
8. Timeouts can be called anywhere on the field.
9. All illegal stick penalties will be no more than one minute in duration.
10. No overtime will be played, per MIAA Middle School guidelines.

11. Face-offs:

- i. The "SET" call is back. Administration: down, set, (pause) and whistle.
- ii. Officials will watch for pinning.
 - a. A player may not place any part of his body on his crosse or his opponent's crosse.
 - b. A player may not use his crosse to hold or pin down the crosse of an opponent.
- iii. Limit the clamp. A player may not trap the ball longer than necessary to control the ball and pick it up with one continuous motion.

12. Targeting the Head/Neck:

- i. A player shall not deliberately initiate contact to an opponent's head or neck with a crosscheck, or any part of his body (head, elbow, shoulder, etc.) or stick. Any follow through that contacts the head or neck shall also be considered a violation of this rule.
- ii. The penalty shall be a one, two, or three minute non-releasable foul, at the referee's discretion.
- iii. Excessive violations of this rule may result in an ejection from the game.

● Face-off

(p.33.): Before the face-off (pre-whistle), if a wingman commits a technical violation, that team's face-off man must leave the field through the special substitution area (box) as the official begins play with a quick restart at midfield.

(p.33, A.R.2): As soon as A1 is whistled for a face-off violation, he can sprint to the special substitution area (Box), so his substitution can enter the field of play.

(p.35): When a face-off violation occurs (pre-whistle), the offending team's face-off player must leave the field of play, and be substituted for through the special substitution area (box).